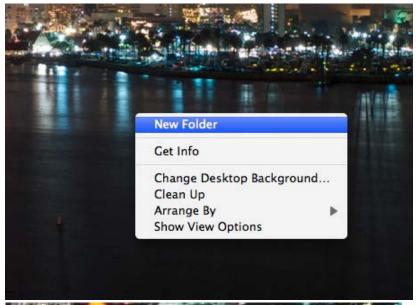
- Make a project folder
 - o Right click in an empty spot on the desk top
 - o Click create new... or new folder
 - Put your full name and mask
 - Click on the tile one and wait
 - o Save all your files in there because you will turn it in





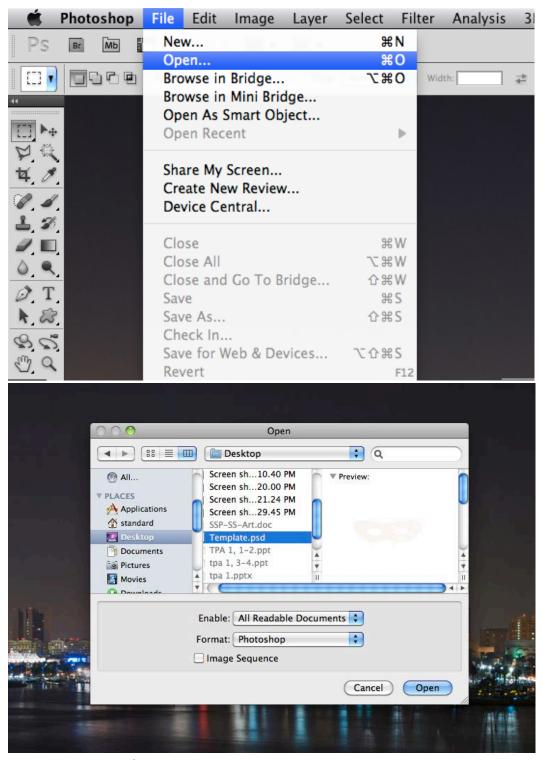
- Open photoshop
 - o Mac
 - Open it from the dash board at the bottom of the screen
 - If it is not there find it in the applications tab

- o Pc
- Open it from the icon on the desk top
- If it is not there find it in the start menu then all programs



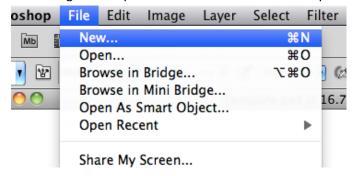


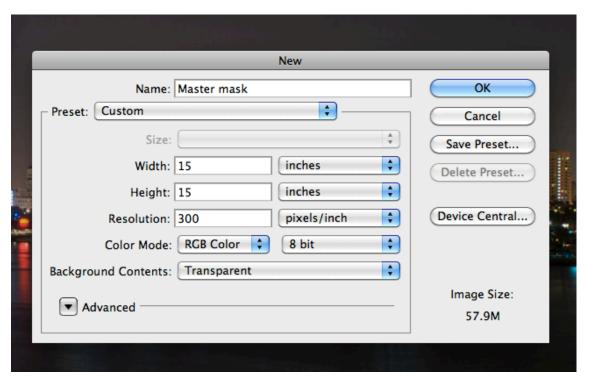
- Open mask template
 - o In Photoshop go to the top of the screen and go to file
 - o Go to open
 - Find it under desk top
 - o Find and open mask template
 - Save it to your project folder
 - Use Save as
 - Find your project folder under desk top

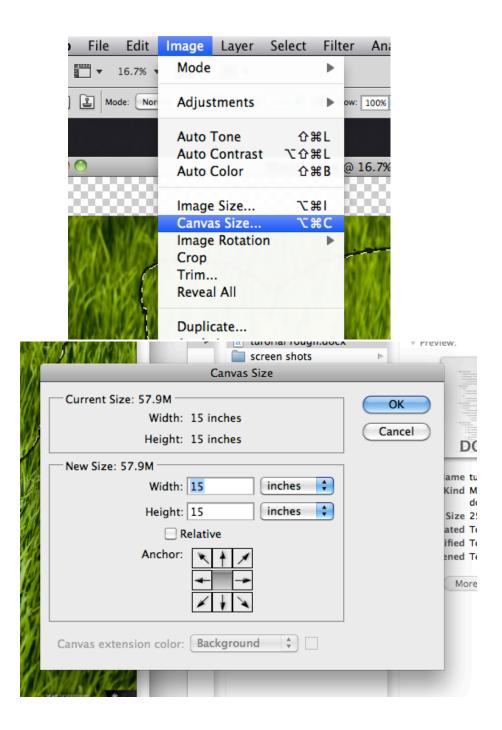


- Open master template
 - o Go to file and new
 - A window will open up asking how you want your file
 - Name it something practical like master mask or complete mask
 - Change the height and width to be measured in inches and the size 15

- Can make it bigger
- Change the pixels per inch to 300
- Then press ok
- You can resize the size of your work space in Photoshop by going to Image at the top of the screen then clicking on Canvass Size
- o Save it to your folder
 - Once it's made move it to your folder
- O This is where you will make your mask look like your mask
- You can also drag the template mask icon from the desk top to the Photoshop icon



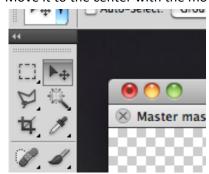


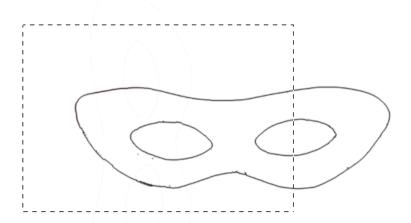


- Move mask to master template
 - o Use marquee to grab template mask
 - Find it at the left of the screen on the tool bar

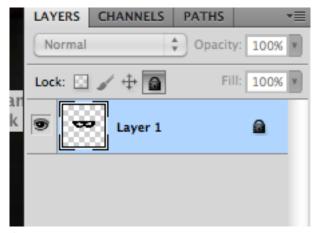


- o Cut or copy
- o Paste onto master file
 - Move it to the center with the move tool

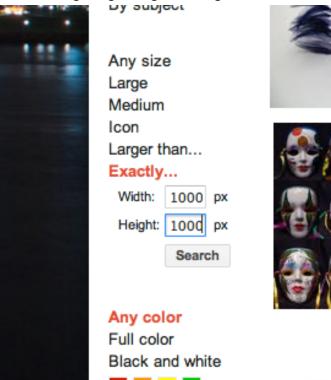




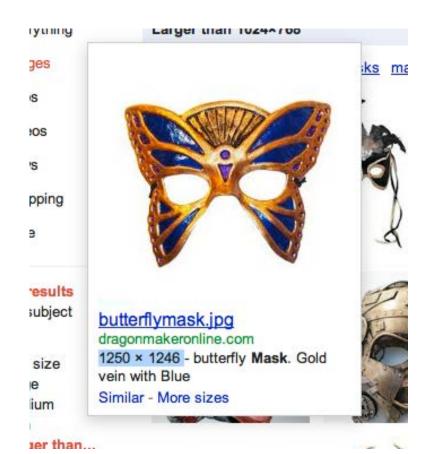
- Lock template layer
 - o Go to layers on the bottom left of the screen
 - o Click on the mask layer
 - o Click on the lock button
 - With the layer locked you cannot change anything to this layer

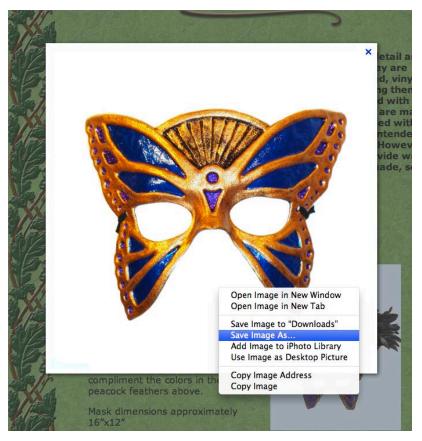


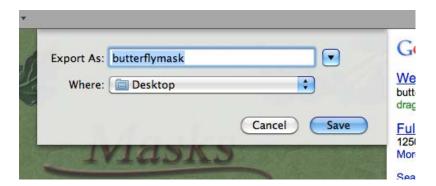
- Find image for mask
 - Try to find a mask on the internet over 1000 pixels
 - Using Google image search, go to the left and click larger than or exactly



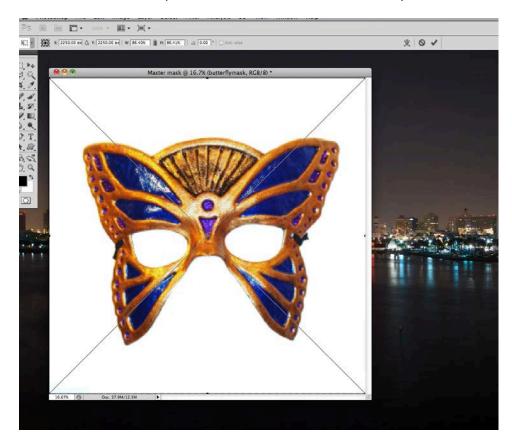
- Once you find a good picture open it then save it to your folder
 - Use right click and use save as
 - Remember to name it something practical so you can identify it
 - Try to save it to you folder, but if you can't put it save it to the desk top and move it to your folder
 - o You will need to save all these things to turn in



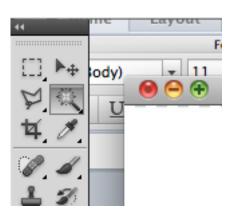


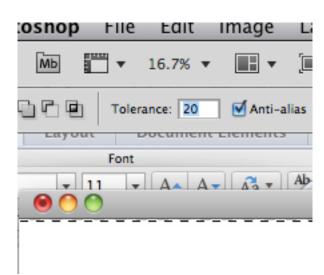


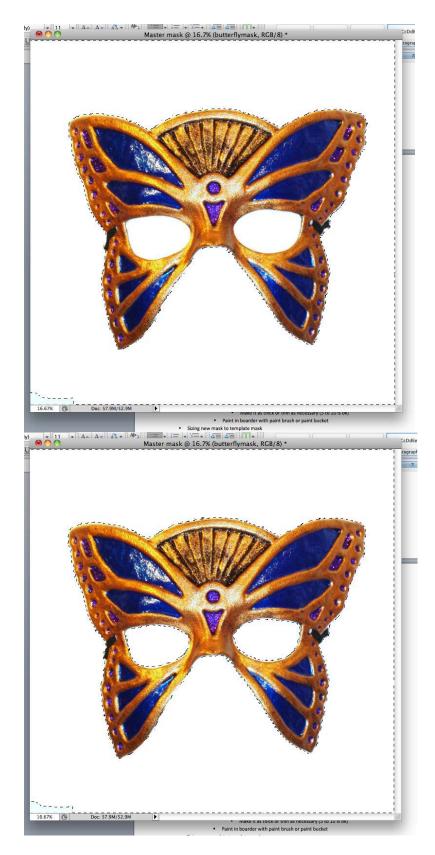
- Making the outer mask
 - Open image or drag it into Photoshop
 - You can put it into a new file or on a different layer in the master file



- Once you have it press the ok/check mark button
 - Note that the image will look blurry, but will smooth out to regular once you ok
 it
- Grabbing the background with the Magic Wand
 - Select magic wand and click the back ground
 - Use shift to add to selection such as the eye holes and shadows
 - Can change tolerance at the top of the screen to increase the range of selectable colors/gradations

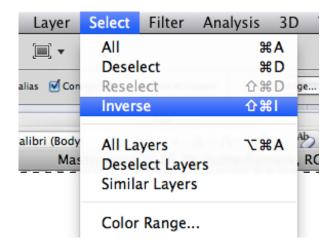






o Selecting only the mask

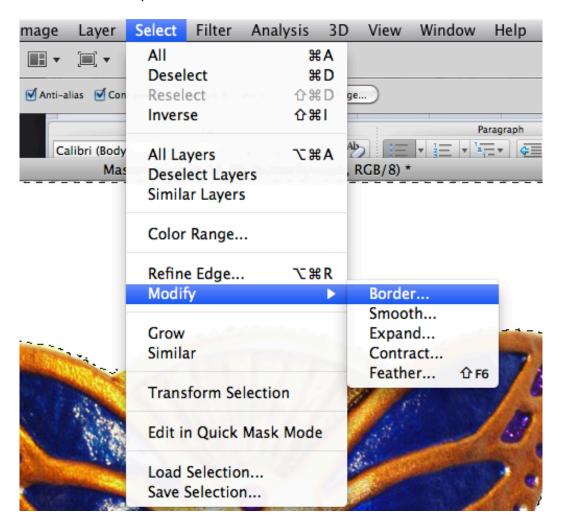
- Once you have the background selected go to Select at the top
 - Go to Inverse so you can only select the mask

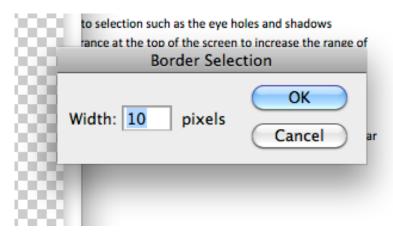


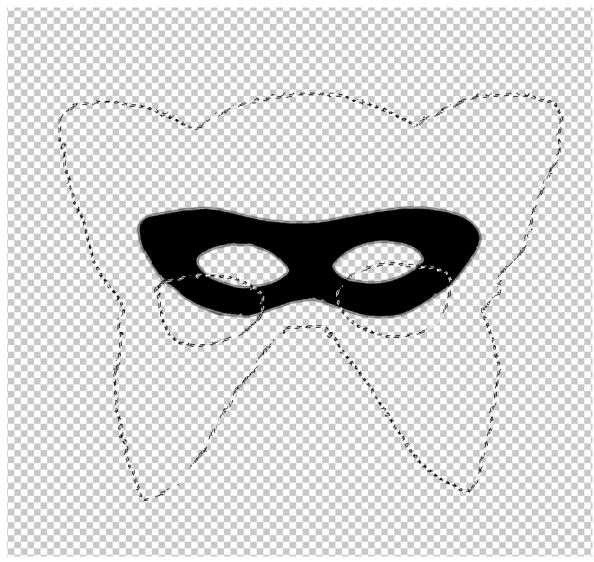
o Delete image by dragging layer to trash can located at the bottom right of the layers bar



- o Now you should have a selection of what the mask looked like
- Create a new layer by pressing the New Layer button at the bottom right of the layers bar
 - Make sure you work on this layer
- Create Outline
 - Go to Select
 - Go to Modify
 - Click Boarder
 - A window will pop up asking you how think you want our boarder
 - o Make it as thick or thin as necessary (5 to 10 is ok)
 - Now you will have a selection area for the boarder



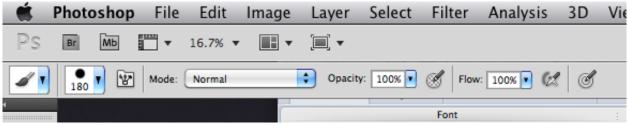




- O You will now need to fill in the boarder with paint brush or paint bucket
 - Once you click on the paint brush you should make it larger at the top of the screen



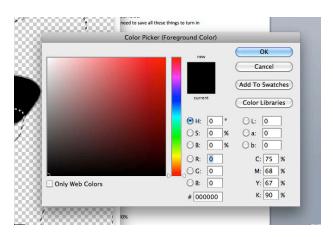
Change the opacity to 100%



- Choose the color
 - At the bottom left of the tool bar you can see the colors you currently have



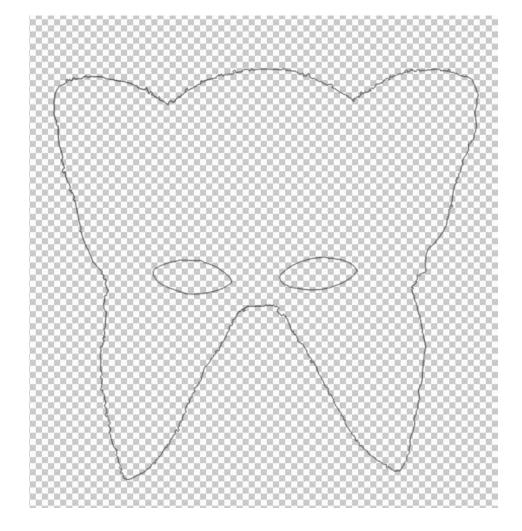
• By clicking on it you can choose a custom color



• At the top right you can choose a color from the Color Swatch

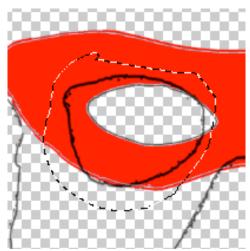


Then paint in the boarder

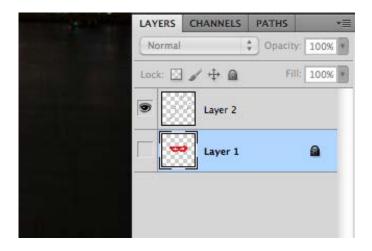


- Sizing new mask to template mask
 - o Go to Edit at the top of the bar then Free Transform
 - Pull at sides to change to size
 - o Line up eye holes
 - o Once it's lined up make template layer invisible
 - o If you want the eye holes to be exact ...
 - Use the Lasso Tool to select the eyes then Delete



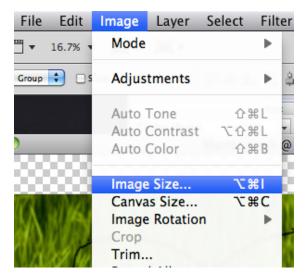


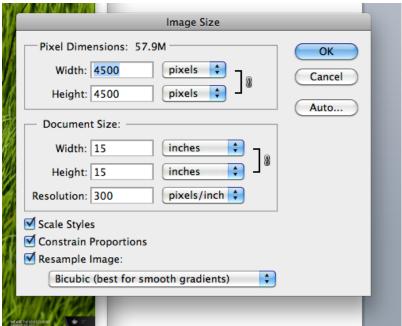
- Then unlock the template mask and use the Magic Wand to select the eye holes
- Click on the new mask layer
- And create a Boarder just like before
- Now Lock the template mask layer again
 - You can make it invisible by clicking the eye button on the layer bar



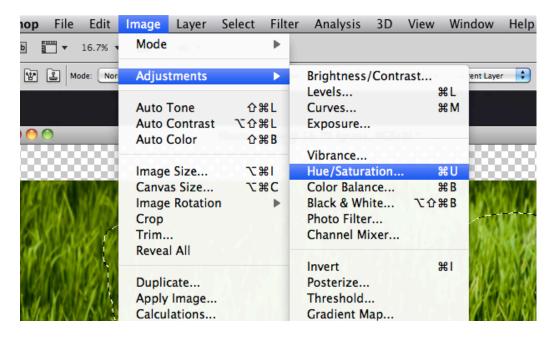
Now you will just see your new mask

- Making the mask
 - Paint inside mask
 - Select image with magic wand (or select background including eyes then inverse
 if it is too complicated)
 - Use paint brush, eraser, paint bucket, or gradient tool
 - Paint outside mask
 - Use any of the above to create stuff
 - Remember that you will have to cut it out so don't make it too thin
 - o Importing textures
 - Select mask
 - Find a texture
 - Save
 - Remember size
 - Use open to open it in photoshop
 - Copy it to master mask
 - Make it large enough to fill mask
 - Use Free Transform or Resizing the image
 - If you're resizing....
 - go to Image at the top bar, then Image Size
 - remember your total pixel size of the canvas is around 3600 pixels

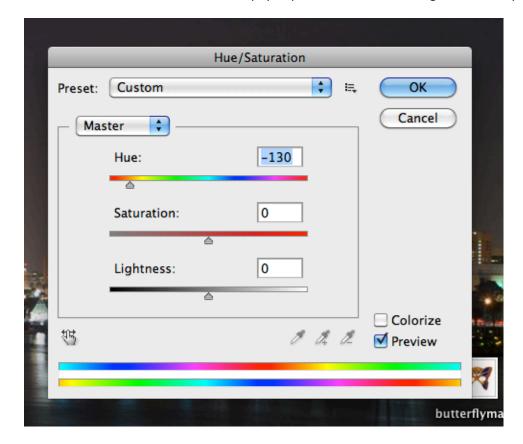


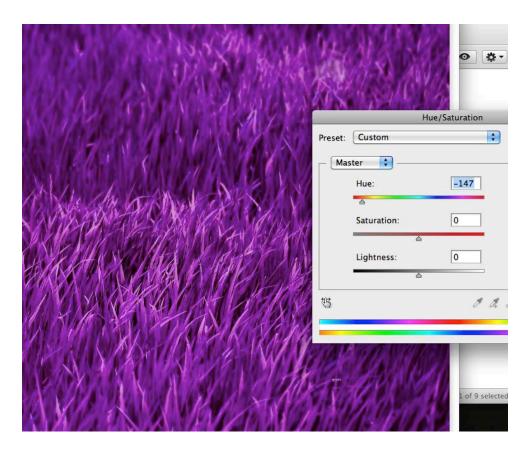


- Go to mask layer and select background
- Make mask layer invisible
- Select texture layer and delete leaving unselected mask
- Changing colors
 - Select the layer of what you want to change
 - Go to Image
 - Adjustments
 - Hue/saturation



When the window pops up use the slider to change color then press ok





Stamp tools



- Make mask selection
- Make new layer
- Make a layer or new file with the texture
 - Make sure that it is sized large



- Take a stamp sample of the texture
 - Use Alt+click to choose the sample of what you will Stamp
- Make your texture sample layer invisible
- Go to new layer and click and rub texture into selected mask area
 - Alter brush as needed

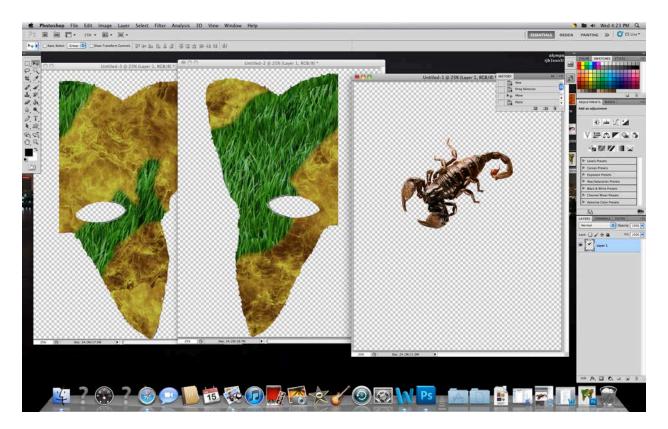


- Do this for each texture
- o Adding add ons
 - Crop images and place onto mask
 - Use a different layer for each complete add on
 - If you can't alter the image create a Stamp of it on a different layer and work with that
 - o Delete the unworkable layer
 - You can use Transform to change the shape and orientation
 - o Remember to be on the Move Tool and to Ok what you edit



Preparing to print

- o Create new files sized 8.5x11 in
- o Copy and paste each add on onto the page with room to cut
 - Create as many new files as necessary
- o Do the same for mask
 - If t is too big for the 8.5x11 then use the marquee tool to copy sections to paste into printing file
 - Remember to leave some room for overlap so you can glue things together nicely



- Print and glue
 - o Create everything to match master file
 - o Build on template mask
 - Connect connector to template mask
 - o Wear and look awesome!